



PINEWOOD DERBY

RULES AND REGULATIONS

Winning Agency will be awarded a \$400.00 voucher to be donated by Wattco to their charity of choice!

'Best in Show' Pinewood Derby car will be presented!

- Must use provided "Basic Wedge Kit" for body, axles, wheels and additional weight(s). Modifications are strictly encouraged. Block may be shaped in any way desired. Overall width of the car not to exceed 2 ¾", clearance of 1 ¾" between wheels and 3/8" clearance underneath the body so it doesn't rub on the track. Wheel(s) may not be cut, drilled, beveled or rounded. Lubrication (graphite) will be provided the day of the race.
- Entire car w/ weights must NOT weigh more than 6 ounces (weight will be verified on "official" scale prior to race time)
- Every car must have a name before registration (before commencement of 1st race of the day).
- If car is not ready at pre-set race time, it will be disqualified.
- Car wheel(s) must physically/actually/truly/genuinely touch the track at the start line. In the event a car loses a wheel, or is otherwise damaged, the racer will have 5 minutes to make repairs.
- No additional apparatuses, devices, contraptions allowed at starting line
- No magnets, lures or enticements allowed that may hinder the forward movement of another car
- Entire/whole/complete all-inclusive car must NOT be wider than each lane of the track. Disqualification will be in place if a car obstructs the movement of another lane and/or car
- The Race Judge, Carlos Alcaraz has the responsibility to disqualify those cars that do not meet these rules. He is the final word.

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